

**1. The first part of the Scramble begins at 00:00 February 1<sup>st</sup> and ends at 23:59 February 14<sup>th</sup>. The second segment then begins at 00:00 February 15<sup>th</sup> and ends at 23:59 February 28<sup>th</sup>.**

**2. You have to work the letters A thru N during the first segment and M thru Z for the second segment. You will be able to work NUMBER CALLS as wildcards which you can use to replace any letter.**

**3. You can work an entity only once, which means if you work the US using the K you can't use an N for the US again. Same goes for the Number calls, if you use a GM or MM for Scotland use can't use the 2A call then.**

**4. Each entity has a most wanted number associated to it using the Club Log most wanted list, using the [North American filter](http://www.clublog.org/mostwanted.php) at the site:**

**<http://www.clublog.org/mostwanted.php>**

**5. You can work as many stations as you want, in any order, for each segment and then after each time ends for the segments you can choose the lowest most wanted number for each letter. You can use as many wildcards as you want for each segment, but they can only be used once. You have to use at least 3 different bands during each segment and you can use any mode. You cannot carry over any call from the first timed segment to the second.**

**6. If you miss any letter in either segment you will have to use a total of 341 for that missing spot which is 1 above the highest total given out.**

**7. The winner will be the person who has the lowest combined total for each segment. The first tie breaker will be the person who has the lowest total in the first segment and the second will be earliest time logged for the 14<sup>th</sup> call in the first segment.**

